

## 2026

## **FOOTBALL ELECTRIC CLOCK OPERATOR'S EXAMINATION**

Directions: If a statement is true mark an X in the left hand box, if false mark an X in the right hand box. Each question counts ten points.

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( )      ( )

1. Runner A18 runs out of bounds at the B26 yard line. The game clock will restart on the referee's ready for play signal.

- ( ) ( ) 2. Defensive player B77's helmet comes off during the play. The play clock should be set to 25 seconds.

- ( ) ( ) 3. On a free kick, when the kicker's foot touches the ball, the game clock should start.

- ( ) ( ) 4. After A's punt is fair caught, the game clock should start on the referee's ready for play signal.

- ( ) ( ) 5. A45 fumbles the ball, it is then muffed by B93 and then recovered by A13. The game clock should be stopped when A13 recovered.

- ( ) ( ) 6. Defensive player B34 is injured. The play clock should be set at 40 seconds after he is removed from the field.

- ( ) ( ) 7. After an incomplete pass by A4, the game clock should stop on any officials stop the clock signal.

- ( ) ( ) 8. After the team A's first down, the game clock should be stopped to reset the chains.

- ( ) ( ) 9. Team A's fumble or backward pass stops the game clock and they play clock should start immediately.

- ( ) ( ) 10. During a try for point the game clock should be running.

(Yes or No)

Answer the following question: Are you familiar with the operation of an Electric Clock?

$$\left( \begin{array}{c} \text{ } \\ \text{ } \end{array} \right)$$

Applicant's Name: \_\_\_\_\_

Mailing Address:

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

This exam has been taken under my supervision:      Principal's Signature

School Name \_\_\_\_\_

Examination Date \_\_\_\_\_

***Please return completed exam to the AISA Office with a check for \$50.00 made payable to AISA.***